

A Random Statue Generator For Your Dungeon Mastering Toolbox

Statues make wonderful dungeon decoration for your Dungeons and Dragons game. They can help you explore the lore of your world, be a source of treasure and mystery for your adventurers, or even be the key to a secret passage or a strange magical effect. This generator can produce more than 3 million unique statues and monuments. Below you'll find a randomly generated statue. If you'd like to roll another, just refresh the page.

Random Statue (refresh this page for another)

A small soapstone statue of an old man.

It is covered in soot; the air around the statue smells rancid. The statue sits on an ornate pedestal.

If this statue is more than a simple monument or decoration, you may wish to have some method of activating it. Here's a random trigger you could use:

Statue trigger

The statue activates when a necromantic rite is performed.

Here are a few sample statues that this generator can produce:

- A medium size alabaster statue of a halfling. It is

cold to the touch; around the statue are many offerings. An iron fence surrounds the statue.

- A small tin statue of a serpent. It is intricately made; at the base are several pieces of burned paper. The statue sits on an ornate pedestal.
- A large silver statue of a lion. It cries tears of molten copper; around the statue are many bloodstains. A rope barrier surrounds the statue.
- A large stone statue of a man. It is hollow; it constantly rains around the statue, even indoors.
- A large dried mud statue of a crab. It hides a secret switch; the air around the statue smells sweet.

Coming Soon

This generator uses PHP to automatically generate the results, but soon I'll release a printable collection of rollable tables, for those of you who like the old-school route and want something you can use at the game table.

Leave a comment!

Was this generator useful in your game? Let me know how you used it in the comments or comment with your favorite results from the generator!